

Improvising Connection In 5g By Means Of Particle Swarm Optimization Techniques

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Article info

Received 20th December 2023

Received

in revised form 26 February 2024

Accepted 19 April 2024

Keywords

Data and Network Embedding,
Performance optimization,
Network Reconstruction.

<https://sajet.in/index.php/journal/article/view/263>

Abstract

Data and network embedding techniques are essential for representing complex data structures in a lower-dimensional space, aiding in tasks like data inference and network reconstruction by assigning nodes to concise representations while preserving the network's structure. The integration of Particle Swarm Optimization (PSO) with matrix factorization methods optimizes mapping functions and parameters during the embedding process, enhancing representation learning efficiency. Combining PSO with techniques like Deep Walk highlights its adaptability as a robust optimization tool for extracting meaningful representations from intricate data and network architectures. This collaboration significantly advances network inference and reconstruction methodologies by streamlining the representation of complex data structures. Leveraging PSO's optimization capabilities enables researchers to extract high-quality information from data networks, improving the accuracy of data inference outcomes. The amalgamation of PSO with data and network embedding methodologies not only enhances the quality of extracted information but also drives innovations in network analysis and related fields. This integration streamlines representation learning and advances network analysis methodologies, enabling more precise data inference and reconstruction. The adaptability and efficiency of PSO in extracting meaningful representations from complex data structures underscore its significance in advancing network inference and reconstruction techniques, contributing to the evolution of network analysis methodologies.

1. INTRODUCTION

5G technology and the next B5G era have driven previously unheard-of improvements in communication networks, bringing in a new age of connectedness marked by faster data rates, reduced latency, and improved dependability. Machine learning techniques have become essential tools in managing resource allocation, optimizing network performance, and mitigating the complexities brought about by the dynamic and heterogeneous nature of 5G and beyond networks, helping to fully realize the potential of these transformative technologies. The use of machine learning not only improves network operations efficiency but also enables intelligent and adaptive decision-making processes, which greatly aids in the achievement of the lofty objectives established for the subsequent wave of wireless communication.

1.1 COGNITIVE RADIO

An adaptable, intelligent radio and network technology called cognitive radio (CR) may automatically detect available channels in a wireless spectrum, change transmission settings to allow for simultaneous operation of many communications, and also enhance radio operating behavior. Cognitive radio makes use of a variety of technologies, including Software Defined Radio (SDR), which substitutes an intelligent software package for outdated hardware components like mixers, modulators, and amplifiers and adaptive Radio, where the communications system monitors and adjusts its own performance.

1.2 THE DIMENSIONS OF A COGNITIVE RADIO

It should come as no surprise that the two essential elements that make a radio cognitive are provided by the two essential technologies required to create a CR. These are capable of flexibility (provided by SDR) and intelligence (supplied by ISP). This component is also seen in various states of complexity or promise. Because of this, CR is difficult to define. Instead, chromium will have a wide range of capabilities, from the most basic to the most sophisticated (e.g. a Mitola radio)..

1.3 THE BENEFITS OF COGNITIVE RADIO

One common benefit provided by cognitive radios, or rather cognitive stacks, is variety in terms of frequency, energy, modulation, coding, space, time, polarization, and so forth in order to enhance the likelihoods of spectrum efficiency through the use of a dynamic combinatorial approach. Here, it is necessary to draw a contrast between traditional selection methods that SDR may also apply. These SDR methods won't be tuned for spectrum performance but QoS from the single channel, meaning there won't be any space taken up by spectrum sensing. MIMO (Multiple Input, Multiple Output) is an illustration of a spectrum sensing selection process that integrates spatial and time variety by utilizing and forecasting spectrum features.

Examining and putting different combinations of diversity strategies to use seemed challenging and probably will be.

1.4 WORKING OF CR

Remember that flexibility refers to both hardware/software flexibility as well as general cognitive components, not just RF flexibility, and that it extends past the physical layer into the different OSI levels. Higher OSI levels do not require extremely sophisticated or demanding hardware. It provides an illustration of a complex transatlantic relationship. Remember the satellite television for navigation when it's time to perform an astounding act to place anything in orbit around the Earth. The crucial communications generation is a radio relay (commonly called a "range" or "bent" pipe), which is not much larger than an electrical gadget. Don't forget the submarine cable; it is nothing more than a very long optical fiber with installed signal enhancers.

2. PROPOSED SYSTEM

The suggested solution uses PSO (particle swarm optimization) with OLSR Optimized Link State Routing. There will be several nodes that need to be created in order to link the proposed methodology for connecting packet transmission; data received packets, and the energy view grab. High end-to-end latency and shortened network life. It is possible to embed and pair nodes. If network embedding is seen as a method of learning network representations, the development of the representation space may be further improved and restricted to particular nodes.

3 NETWORK RECONSTRUCTION MODULE

The network embedding used in this module is used to convert the original network space into a low-dimensional vector space. Finding a mapping function between these two spaces is the fundamental issue. Some techniques presuppose that the mapping function be linear, such as matrix factorization. But because a network forms in a complex, highly nonlinear way, a linear function might not be sufficient to transfer the original network to an embedding space. Deep neural networks are undoubtedly excellent possibilities if looking for an efficient non-linear function learning model because of their enormous accomplishments in other domains. The main difficulties are how to apply network structure and property-level restrictions to deep models, as well as how to make deep models suit network data. To overcome these difficulties, certain representative techniques including SDNE, SDAE, and SINE propose deep learning models for network embedding. The benefits of nonnegative matrix factorization as an additive model make it widely used.

4.ALGORITHM DETAILS Particle swarm optimization

The basic principles in "classical" PSO are very simple. A set of moving particles (the swarm) will be set into the search area. Each particle has a position vector of X_i and a velocity vector V_i .

The position vector X_i and the velocity vector V_i of the i th particle in the n -dimensional search area could be represented as $X_i = (x_{i1}, x_{i2}, \dots, x_{in})$ and $V_i = (v_{i1}, v_{i2}, \dots, v_{in})$ respectively. The memory with which each particle finds the best position is called P_{best} and best location is known as G_{best} . Assume $P_{best} = (x_{i1}P_{best}, x_{i2}P_{best}, \dots, x_{in}(P_{best}))$ and $G_{best} = (x_1G_{best}, x_2G_{best}, \dots, x_n(G_{best}))$ be the best positions of the individual i and all the

individuals. At each level, the velocity of the i th particle will be updated according to the following equation in the PSO algorithm.

$$V_{ik+1} = \omega V_{ik} + c_1 r_1 \times (P_{bestik} - X_{ik}) + c_2 r_2 \times (G_{best} - X_{ik}). \quad (1)$$

In this velocity updating process, the acceleration coefficients c_1 , c_2 and the inertia weight ω are predefined and r_1 , r_2 are uniformly generated random numbers in the range of $[0, 1]$. In general, the inertia weight ω is set according to the following equation:

$$\omega = \omega_{max} - \frac{\omega_{max} - \omega_{min}}{iter_{max}} \times iter. \quad (2)$$

The approach used by (Eq. 2) is called the “inertia weight approach. With the help of above equation diversification characteristic is gradually decreased and a specific velocity, which gradually moves through the current searching point close to P_{best} and G_{best} , can be calculated. Each individual moves from the present position to the next one by the modified velocity in (Eq. 1) using the following equation:

$$X_{ik+1} = X_{ik} + V_{ik+1}. \quad (3)$$

Step 1. Initialize particle positions and velocities.

Step 2. Calculate the fitness value for each particle.

Step 3. For each particle:

a. If the fitness value is better than its personal best (p_{best}), update p_{best} .

Step 4. Choose the particle with the best fitness value as the global best (g_{best}).

Step 5. For each particle:

a. Calculate the particle velocity using an equation.

b. Update the particle position using an equation.

Step 6. Repeat steps 2-5 until either the maximum number of iterations is reached or the minimum error criteria are met.

5. RESULT AND ANALYSIS

The transmission channel in Cognitive Radio Networks is likened to the main users (PUs), whereas secondary users (SUs) can only access the channel opportunistically when the PUs are inactive, that is, when the PUs are not using the channel. A SU transmission must be stopped every time a PU becomes active since the SUs use the channel opportunistically. The amount of time needed to finish the SU's carrier (carrier Time) relies on the quantity and size of the PUs' transmissions when an SU needs to send several packets (for example, in a record transmission) or when a packet may be too large.

6. CONCLUSION

Currently, the indisputable degree of occupancy created by 2G users may effectively rule out CR. But if 3G services become more prevalent, the band might have lower occupation rates and be better suited for a range of CR applications. Our proposed method provides better optimization and accuracy. The GSM results show significant variation based on the predicted degree of occupancy, but they might be suitable for CR services that need "silent hours." There may not be much room for CR due to the high degree of occupancy that 2G users are now creating. If the rate of migration to 3G services continues, however, the GSM band might have lower occupancy levels and hence be more suitable for a range of CR services. Should GSM usage drop to the point where operators choose to re-farm the GSM

bands to 3G services, then results for CR will resemble those anticipated for the UMTS expansion band scenario. The UMTS Expansion bands consistently performed better in terms of call volume than the GSM frequency.

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